

Category Rules / PA Delaware Valley Woodcarvers 'Artistry in Wood' Show and Competition

A:	Abstract/Stylized	Sculptures of subjects that are not realistic, but artistic representations-any finish
B:	Animal, Realistic	Work detailed to the extent of closely resembling the real object-any finish
C:	Animal, Decorative	Any Finish – Includes Carousel and Rocking Animals.
D:	Fish or Aquatic	Any Finish
E:	Pyrography	Must be the primary medium in the form of a picture or design-Color is allowed
F:	Miscellaneous	Any object not suited for any other category. Includes carved wooded jewelry, bolo ties. Excludes models of any type (i.e.: house, plane, boat, etc.)
G(A):	Caricature (Single)	Humorous exaggeration of distinguishing features
G(B):	Caricature(Multiple)	Same as (Ga) except a group of caricatures.
H:	Human Figure	Includes full figure(s) and bust(s). No relief
I:	Relief Carving	Any finish -
J(A):	Mythical	NO SANTAS - Dragons, wizards, Angels, elves, mermaids, etc.
J(B):	Santas	Any finish
K(A):	Woodturning	Any finish- Includes any object turned on a lathe.
K(B):	Woodturning w/Carving	Lathe turned object that includes surface texturing or carving.
L:	Chip Carving	Any finish
M:	Miniature Birds	Detailed and painted – Half Size or Less
N:	Waterfowl	Painted – Life Size. Includes ducks, swans; and geese
O:	Shore Birds	Detailed and painted – Includes sea birds, rails, sandpipers, herons, stilts, avocets, skimmer, plover, snipe, coot, loon, grebes, gulls, cormorants, terns, etc.
P(A)	Decorative Decoys	Painted – Life Size – Must have authentic anatomy with natural detail (feathering, feather inserts, raised wing tips, etc.) Flat bottom or full bodied, will not be floated
P(B)	Miniature Dec. Decoys	Painted – Half Size or Less.
Q:	Working Decoys	Painted – Includes ducks, geese, and stick shorebirds. Full size or Larger. No carved feathers or raised wings. Detail limited to brush work only. Wood or Cork, Flat bottom, but, keels not required. Will not be floated.
R:	Songbirds	Detailed and Painted – Life Size.
S:	Birds of Prey	Detailed and Painted - Hawks, Eagles, etc.
T:	Game Birds	Detailed and Painted - Grouse, Pheasants, doves, quails, turkeys, etc.
U:	Birds	Natural Finish – Includes any bird with a stained or natural finish not fitting in above categories, at discretion of Lead Judge
V:	Scroll Saw	Any Finish - Objects primarily created on the Scroll Saw
W:	Marquetry/Intarsia	Any Finish -
X:	Bark Carving	Houses, Wizards (Could be mythical)
Y:	Flat Art	Wildlife or landscape subjects Only
Z:	Tramp Art	Any Finish

The competition committee will have final say in regards to placement of any carving into competition. If after entry, a carving is found to be placed in the wrong category or class, the Show Committee may place it into its proper category or class. If there are already TWO of the competitor's pieces placed in that category, the piece will be returned to the competitor along with the entrance fee, or possibly placed in the Misc. Category.